

SNARE DRUM RUDIMENTS

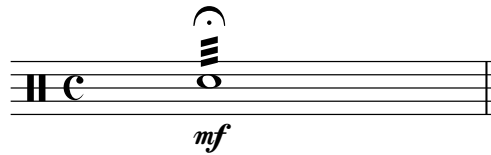
A Six Level Sequence by William Quick

Level PRIMER Snare Drum Rudiments

PA ROLL RUDIMENT

Buzz roll

Play the long roll using multiple bounce (closed/buzzed) strokes



PB SINGLE STROKE EXERCISES

Quarter and eighth notes

Start each line with either hand, and then alternate hands until the end of the exercise. The lines should be played evenly without accent, in a steady tempo.

Snare drum: 1 2 3 4 1 + 2 + 3 + 4 +

1.
Foot tap: 1 2 3 4 1 2 + 3 4 +

2.
1 2 3 4 1 + 2 3 + 4

3.

The exercises are written on a grand staff (treble and bass clefs). Exercise 1 is for the snare drum, exercise 2 is for the foot tap, and exercise 3 is for the foot tap. Each exercise consists of two lines of music. The first line of each exercise shows quarter notes, and the second line shows eighth notes with plus signs indicating accents.

PC FLAM RUDIMENT

Start with a right hand flam (LR). Each flam played with an accent, at a slow tempo

u = unaccented up stroke
D = accented down stroke

Alternating flams

uD uD uD uD

LR RL LR RL

L = left hand, R = right hand

The notation shows four pairs of notes, each pair consisting of an unaccented up stroke (u) and an accented down stroke (D). The pairs are played in an alternating pattern: LR, RL, LR, RL. The dynamic marking *mf* is written below the staff.

PD DOUBLE STROKE RUDIMENT

Drag (or called Ruff, Half drag)

bu = bounced up stroke
D = accented down stroke

Slow tempo: buD buD buD buD

LLR RRL LLR RRL

The notation shows four pairs of notes, each pair consisting of a bounced up stroke (bu) and an accented down stroke (D). The pairs are played in an alternating pattern: LLR, RRL, LLR, RRL. The dynamic marking *mf* is written below the staff.

Level ONE Snare Drum Rudiments

1A ROLL RUDIMENTS

Start the multiple bounce roll with either hand. Use stick placement from the edge to the center of the drum and back to help create the dynamic contrast.

1. Multiple bounce (open) roll

5 stroke roll
Written > Played >

pp < < *ff* > > *pp* R R L L R L L R R L
Edge to Center to Edge L L R R L R R L L R

Alternate two clear bounces per hand.

2. 5 stroke roll (on the beat)

R R L L R L L R R L L R R L

Play the 5 stroke rolls open or closed with the indicated sticking.

3. 5 stroke roll (off the beat)

R L L R R R L L R R R L L R R R L L R R
L R R L L L R R L L L R R L L L R R L L

1B SINGLE STROKE EXERCISES

Quarter, eighth and sixteenth notes

Start each line with either hand, and then alternate hands until the end of the exercise.

Snare drum: 1 2 3 4 1 e + 2 e + 3 e + 4 e +

Tap foot: 1 2 3 4 1 + a 2 + a 3 + a 4 + a

1 2 3 4 1 e + a 2 e + a 3 e + a 4 e + a

1C FLAM RUDIMENTS

Flam taps

u D t u D t u D t u D t

L R R R L L L R R R L L

u = unaccented up stroke

D = accented down stroke

t = tap

1D DOUBLE STROKE RUDIMENTS

Single paradiddle

D u t t D u t t

R L R R L R L L

Level TWO Snare Drum Rudiments

2A ROLL RUDIMENTS

The double stroke roll should be played slow (open) to fast (closed) to slow (open). An open double bounce should be heard throughout. Play the 9, 13 and 17 stroke rolls open or closed.

Double stroke

(open/rudimental) roll

1. 9 stroke roll

2. 9 stroke roll

pp < *ff* > *pp*

R R L L R R L L R L L R R L L R R L

R R L L R R L L R L L R R L L R R L

3. 13 stroke roll

4. 17 stroke roll

R R L L R R L L R L L R R L L R R L

R R L L R R L L R R L L R R L L R R L L R R L L R R L L R R L L R R L

2B SINGLE STROKE EXERCISE

Quarter, eighth and sixteenth notes

Snare drum: 1 2 3 4 1 + 2 + 3 + 4 + 1 e + a 2 e + a 3 e + a 4 e + a

Tap foot: 1 + 2 + 3 + 4 + 1 2 3 4

2C FLAM RUDIMENTS

Flam accent #2

u D t u D t

L R R R L L

2D DOUBLE STROKE RUDIMENTS

1. Double paradiddle

D t t u t t D t t u t t

R L R L R R L R L R L L

D = accented down stroke, u = unaccented up stroke, t = tap

2. Lesson 25 (on the beat)

b u t D b u t D

L L R L R L L R L R

or R R L R L R R L R L

3. Lesson 25 (off the beat)

D b t t D b t t

R L L R L R L L R L

or L R R L R L R R L R

b = bounce stroke

4. Single ratamacue (on the beat)

b t u t D b t u t D

L L R L R L R R L R L R

5. Single ratamacue (off the beat)

D b t u t D b t u t

R L L R L R L R R L R L

Level THREE Snare Drum Rudiments

3A ROLL RUDIMENTS

Single stroke rolls are played one stroke per hand that rebounds naturally without a multiple bounce. Match the speed of the roll to the drum tension (low/loose = slow, high/tight = fast).

1. Single stroke roll (slow-fast-slow)



2. 7 stroke roll



3. 15 stroke roll



LLRLLL R LLRLLL R LLRLLL R LLRLLL R LLRLLL R LLRLLL R LLRLLL R LLRLLL R
or RLLRRL RLLRRL RLLRRL RLLRRL or RLLRRL L RLLRRL RLLRRL RLLRRL

3B SINGLE STROKE EXERCISES

Quarter notes & eighth triplets

Snare drum: 1 2 3 4 tri - po - let, tri - po - let

Tap foot:

3C FLAM RUDIMENTS

1. Flam accent #1

tD u t tD u t

2. Flam drag

tD b u t tD b u t

3. Flam paradiddle

tD u t t tD u t t



LR L R RL R L

LR L L R RL R R L

LR L R RL R L L

t = tap, D = accented down stroke, b = bounced stroke, u = unaccented up stroke

3D DOUBLE STROKE RUDIMENTS

1. Single dragadiddle

bD u t t bD u t t

2. Drag paradiddle #1

D b t u t t D b t u t t

3. Single drag tap

b u t D b u t D



RR L R R LL R L L

R LL R L R R L RRL R L L

LL R L RR L R

bD = bounced down stroke

Level FOUR Snare Drum Rudiments

4A ROLL RUDIMENTS

Play the Long Roll starting with two slow full strokes per hand - gradually get faster into open/double strokes - get faster into closed/multiple bounce strokes - switch to fast bounced open/double strokes gradually slow down into two full strokes per hand that return to the starting tempo.

1. Long roll played slow (open) to fast (closed) into a multiple bounce (buzz) to fast (closed) to slow (open)



2. 10 stroke roll

3. 11 stroke roll



R R L L R R L L R L R R L L R R L L R L R R L L R R L L R R L R R L L R R L L R R L
 or L L R R L L R R L R L L R R L L R R L R or L L R R L L R R L L R L L R R L L R R L L R

4B SINGLE STROKE EXERCISES

Quarter notes & sixteenth triplets



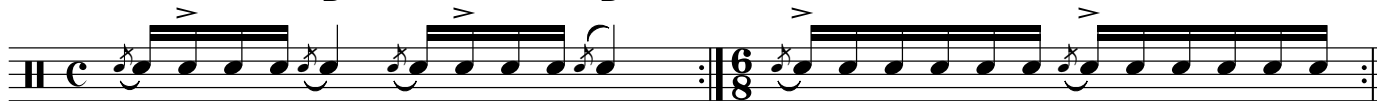
4C FLAM RUDIMENTS

1. Flamacue

2. Flam paradiddle-diddle

ud D u t t D ud D u t t D

t D t t t t u t D t t t t u



L R L R R L R L R L R R L R L R L R R L L R L R L L R R
 or R L R L L R L R L R L L R L

t = tap, D = accented down stroke, b = bounced stroke, db = double bounce stroke
 u = unaccented up stroke, bD = bounced down stroke

4D DOUBLE STROKE RUDIMENTS

1. Triple paradiddle

2. Double ratamacue

D t t t t u t t D t t t t u t t

b t b t u t D b t b t u t D



R L R L R L R R L R L R L R L L L L R L L R L R L R R L R R L R L R

3. Triple ratamacue

b t b t b t u t D b t b t b t u t D



L L R L L R L L R L R L R R L R R L R R L R L R

Level FIVE Snare Drum Rudiments

5A ROLL RUDIMENTS

1. Triple stroke roll

2. 6 stroke roll (on the beat)

3. 6 stroke roll (off the beat)

Play slow (open) to fast (closed) into a buzz (closed) to slow (open)

RR LLR L RR LLR L R LLR RL R LLR RL
 or LLR RL R LLR RL R L RLLR L RLLR

5B SINGLE STROKE EXERCISES

Quarter, eighth, sixteenth & thirty-second notes

Snare drum:

Tap foot:

5C FLAM RUDIMENTS

1. Single flammed mill

2. Inverted flam tap

3. Swiss army triplet

tD t u t tD t u t

tD u tD u tD u tD u

tD u t tD u t

LR R L R RL L R L LR LRL R LR LRL R LR L R LR L R

t = tap, D = accented down stroke, b = bounced stroke, u = unaccented up stroke

5D DOUBLE STROKE RUDIMENTS

1. Paradiddle-diddle

2. Double drag tap

D t t u t t D t t u t t

b t but D b t but D

R L R R L L R L R R L L
 or L R L L R R L R L L R R

LLR LLR L RRL RRL R

3. Drag paradiddle #2

4. Pataflafa

D b t b t u t t D b t b t u t t

tD u t tD tD u t tD

R LLR LLR L R R L RRL RRL R L L

LR L RRL LR L R RL