

# Salvationist Star Search Talent Display

## Snare Drum Scoring

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Roll Rudiment	0-5 Points
Single Stroke Exercise	0-5 Points
Flam Rudiment	0-5 Points
Double Stroke Rudiment	0-5 Points
Test Piece and Prepared Piece	0-80 Points

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Tone (0-5 each piece)

Playing Area

Snare Tuning

Technique (0-5 each piece)

Hand Position

Lift

Stick Control

Rhythm (0-15 each piece)

Accuracy

Pulse

Musicianship (0-15 each piece)

Accents

Dynamics

General Appearance/Stage Presence

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Possible Score

**100** Points

# EASTERN TERRITORY STAR SEARCH TALENT DISPLAY

## Snare Drum Adjudication - Scoring Sheet

Name: \_\_\_\_\_ Age: \_\_\_\_\_ Date: \_\_\_\_\_  
 Corps: \_\_\_\_\_ Division: \_\_\_\_\_  
 Level: \_\_\_\_\_ Chosen Piece: \_\_\_\_\_

<u>Performance Area</u>	<u>Point Range</u>	<u>+/-</u>	<u>Total Points</u>	<u>Adjudicator's Comments</u>
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**Roll Rudiment**..... 0-5 points \_\_\_\_\_

Selected Roll:

- Knowledge of the Roll.....
- Final Accents.....
- Even Bounce Strokes.....

**Single Stroke Exercise**... 0-5 points \_\_\_\_\_

Selected Exercise (Letter):

- Evenness of the Notes.....
- Stick Height.....
- Pulse.....

**Flam Rudiment**..... 0-5 points \_\_\_\_\_

Selected Flam Rudiment:

- Accents.....
- Up/Down Strokes.....
- Evenness w/o Popping.....

**Double Stroke Rudiment**. 0-5 points \_\_\_\_\_

Selected Double Stroke Rudiments:

- Accents.....
- Evenness of Double Strokes..
- Up/Down/Tap Strokes.....

+ or - indicates strength or weakness

**Total Rudiment Points**..... \_\_\_\_\_

**Total from Page 2**..... \_\_\_\_\_

**Grand Total**.....                     

\_\_\_\_\_  
 Adjudicator's Signature

Performance Area                      Point Range    +/-    Total Points    Adjudicator's Comments

**Compulsory Piece**.....0-40 points  
 Title and Level:  
 Tone..... 0-5 points  
     Playing Area.....   
     Snare Tuning.....   
  
 Technique..... 0-5 points  
     Hand Position.....   
     Lift.....   
     Stick Control.....   
  
 Rhythm..... 0-15 points  
     Accuracy                        
     Pulse.....   
  
 Musicianship.....0-15 points  
     Accents.....   
     Dynamics.....   
     Appearance/Stage Presence...

**Total Compulsory Piece Points**..... \_\_\_\_\_

**Chosen Piece**..... 0-40 points  
 Title and Level:  
 Tone..... 0-5 points  
     Playing Area.....   
     Snare Tuning.....   
  
 Technique..... 0-5 points  
     Hand Position.....   
     Lift.....   
     Stick Control.....   
  
 Rhythm..... 0-15 points  
     Accuracy.....   
     Pulse.....   
  
 Musicianship.....0-15 points  
     Accents.....   
     Dynamics.....   
     Appearance/Stage Presence...

**Total Chosen Piece Points**..... \_\_\_\_\_

**Total Points From This Page**.....

**EASTERN TERRITORY, USA**  
**SALVATIONIST STAR SEARCH TALENT DISPLAY – SNARE DRUM**

NAME: \_\_\_\_\_ AGE: \_\_\_\_\_ LEVEL: \_\_\_\_\_

CORPS: \_\_\_\_\_ DIVISION: \_\_\_\_\_

CHOICE PIECE: \_\_\_\_\_

RUDIMENTS 5 PTS EACH	Roll		Single Stroke		Flam	Double	Total
	Compulsory Piece		Chosen Piece		Adjudicator's Comments		
	+/-	Pts	+/-	Pts			
<b>TONE</b> 5 PTS.							
Playing Area							
Snare Tuning							
<b>TECHNIQUE</b> 5 PTS.							
Hand Position							
Lift							
Stick Control							
<b>RHYTHM</b> 15 PTS.							
Accuracy							
Pulse							
<b>MUSICIANSHIP</b> 15 PTS.							
Accents							
Dynamics							
Appearance/State Presence							
<b>TOTALS</b> 80 possible (40 + 40) PTS.							

TOTAL PTS. RUDIMENTS: \_\_\_\_\_ + COMPULSORY: \_\_\_\_\_ + CHOSEN PIECE: \_\_\_\_\_ = GRAND TOTAL: \_\_\_\_\_



ADJUDICATOR: \_\_\_\_\_

# SALVATION ARMY STAR SEARCH TALENT DISPLAY

## Level II Snare Drum Rudiments

### I. Roll Rudiments: Multiple Bounce (Buzz) Roll & 5 Stroke Roll

Start the multiple bounce roll with the right hand. It should be played evenly, with dynamic contrast. The 5 stroke roll can be played open or closed with the indicated sticking.

1. Buzz Roll  2. 5 Stroke Roll (on the beat) or 5 Stroke Roll (off the beat) 

*pp* < *fff* > *pp* *mf* rrl R llrr L rrl R llrr L R llrr L rrl R llrr L rrl

### II. Single Stroke Exercises: Quarter and Eighth Notes

Start each line with the right hand and then alternate hands until the end of the exercise. Each line should be repeated until the adjudicator's cut off. The lines should be played evenly without accent in a steady tempo set by the adjudicator.

1. 

2. 

3. 

### III. Flam Rudiment: Flam Taps

Start with a right hand flam (IR) and continue until the adjudicator's cut off. Each flam should start with an accent and be played with an up stroke, down stroke and tap.



I R R r L L I R R r L L

### IV. Double Stroke Rudiment: Single Paradiddle

Start the paradiddles with the right hand and continue until the adjudicator's cut off. Each paradiddle should start with an accent and be played with a down stroke, up stroke and two taps.



R I R R I R I I

# Crown Him Lord of All

Andrew Boynton

Moderato ♩ = 96 - 104

Musical score for Snare Drum, consisting of seven staves. Each staff contains a musical line with rhythm sticks and corresponding rhythm notation (R, L, RL, RLL, etc.). Dynamic markings include *mf*, *mp*, *f*, *sfz p*, *pp*, and *ff*. Measure numbers 5, 9, 13, 17, 20, 25, 28, and 31 are indicated.

Accompaniment for this solo: New SA Tune Book #162 or Simplified Piano Tune Book #35 "Diamata"  
Play piano tune or solo cornet melody twice through with no introduction.